469mcd2018

Master Course Description for EE-469 (ABET sheet)

Title: Computer Architecture I

Credits: 5

UW Course Catalog Description

Coordinator: Scott Hauck, Professor, Electrical and Computer Engineering

Goals: To teach the organization and design of modern microprocessors.

Learning Objectives: At the end of this course students will be able to:

- 1. Write simple assembly language programs.
- 2. Identify the major components of a microprocessor.
- 3. Design a microprocessor that supports a given instruction set.
- 4. Analyze microprocessor performance, including cache memory systems.
- 5. Demonstrate understanding of modern microprocessor features.

Textbook: Patterson, Hennessy, *Computer Organization and Design: The Hardware/Software Interface*, ARM Edition, Morgan Kaufmann, 2017.

Prerequisites by Topic:

- 1. Introduction to Digital Circuits and Systems (EE-271 or CSE-369)
- 2. Introduction to Programming C, C++, or Java (CSE-142, 143)

Topics:

- 1. Introduction to processor architecture. Performance measures.
- 2. Assembly language programming.
- 3. Computer arithmetic.
- 4. Processor datapaths, control.
- 5. Pipelining.
- 6. Memory hierarchy, caches.
- 7. Advanced topics in computer architecture: ILP, VLIW, Superscalar.

Course Structure: The class meets for four hours every week. There will be a midterm and final, multiple lab assignments (involving the design of a single-cycle and pipelined processor with approximately 8 instructions), and approximately weekly short homework assignments.

Computer Resources: PCs or Laptops with Altera Quartus and Modelsim software installed. Students will design a simple microprocessor through multiple laboratory assignments:

- 1. Register File
- 2. Arithmetic Logic Unit
- 3. Single-cycle CPU
- 4. Pipelined CPU

Laboratory Resources: None.

Grading: Class grades will be based upon weekly homeworks, the lab assignments, midterm, and final exam.

ABET Student Outcome Coverage: This course addresses the following outcomes:

H = high relevance, M = medium relevance, L = low relevance to course.

- (1) An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics **(H)**
- (2) An ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors **(M)**
- (3) An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions (M)
- (4) An ability to acquire and apply new knowledge as needed, using appropriate learning strategies **(L)**

Prepared By: Scott Hauck

Last revised: 2/15/19