EE568 Digital Image Processing

Credits: 4

Prof. Ming-Ting Sun

Digital Images Everywhere



Picture taken by my cellphone



Eastern U.S. Infrared Image



X-ray medical imaging





Moon in gamma ray range

Goal of the course:

- Introduce the basic theory, techniques, and recent important topics related to digital image processing.
- Introduce 2D-DSP, review DSP.

Image/Video Enhancement



12 megapixel 16-bit linear input (tone-mapped for visualization)

tone-mapped with HDR+ 400 - 600 ms

processed with our algorithm 61 ms, PSNR = 28.4 dB Gharbi et al. 2017 SIGGRAPH



(a) Original video frame



(b) Enhanced video frame

Image Denoising



Stamatios Lefkimmiatis, 2017 CVPR

Image Deblurring



Pan et al. 2016 CVPR



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Li Xu, Jiaya Jia, 2010 ECCV

Image Restoration



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Object Segmentation



Rother, Kolmogorov, Blake, 2004 SIGGRAPH, code available in opencv: http://docs.opencv.org/3.2.0/d8/d83/tutorial_ py_grabcut.html

Image Completion (Inpainting)



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High Dynamic Range Imaging

LDR IMAGE

HDR IMAGE



Image Super Resolution

Input Image



NN interpolation



Bicubic interpolation Interpolation





resizing

retargeting

Image Retargeting



Setlur et al. 2004 SIGGRAPH



Image Forensic

Original







Modified

Ahmet Emir Dirik and Nasir Memon, 2009 ICIP

Description

First part: provide the background and basic techniques for digital image processing.

Second part: cover various special topics such as image segmentation, image restoration, multi-resolution imaging with wavelet transform, and image registration.

The course consists of weekly lecture, homework (25%), Midterm (25%), Final (25%), and a final project (25%). The homework and final project are specifically designed towards providing hands-on experience on digital image processing. The students will implement an image processing demo for the final project.

Prerequisites:

EE 341 Discrete Time Signal Analysis, familiarity with MATLAB or Python, or permission of the Coordinator.

Textbook:

Rafael C. Gonzalez and Richard E. Woods, Digital Image Processing, 3nd Ed. Prentice Hall.

Course Contents:

- 1. Image Representations
 - * Image acquisition, Sampling, resolution, Quantization
 - * Bilinear interpolation
 - * Examples of image processing topics
- 2. Visual Perception and Color Spaces
 - * Physiological characteristics of the eye and image formation
 - * Human color vision
 - * Color models: CIE, RGB, CMYK, YUV, HSV, L*a*b*
- 3. Image Enhancement
 - * Intensity transforms, histogram equalization
 - * Pseudocolor image processing
- 4. Spatial Domain Image Enhancement and Filtering
 - * Spatial domain 2-D LSI filtering * Median filtering
 - * Bilateral filtering

* Derivative operators

- * High-Boost filtering
- 5. Frequency Domain Image Filtering and Enhancement
 - * 2-D Discrete Fourier Transform
 - * Frequency domain LSI filtering
 - * Enhancement in the frequency domain

- 6. Wavelets and Multiresolution
 - * Subband decomposition
- 7. Image Restoration
 - * Image degradation model * Inverse filtering
 - * Wiener filtering
- 8. Detecting edges and lines
 - * Canny Edge Detector * Hough Transform
- 9. Image Segmentation
 - * Segmentation by thresholding
 - * Otsu's method * Local processing
 - * K-Means, EM, Gaussian Mixture Model
 - * Segmentation by energy minimization, Graph Cuts
- 10. Mathematical Morphology
- 11. Geometric transforms and Image registration
 - * Affine Transform * SIFT
 - * RANSAC
- 12. Deep Learning in Image Processing

* Wavelet transform